Projection Rating System

Sponsored by Advanced Sports Logic By John Lucker, Patrick Maynard, and Matthew Poppa

Advised by Jon P. Abraham



Advanced Sports Logic

It's All in the Moth

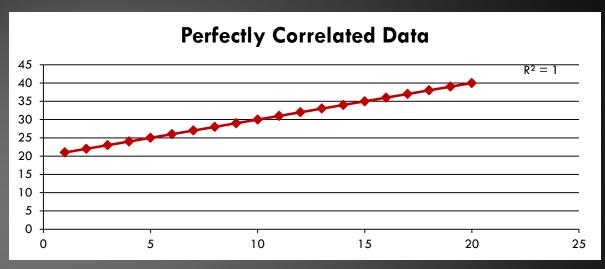
The Challenge

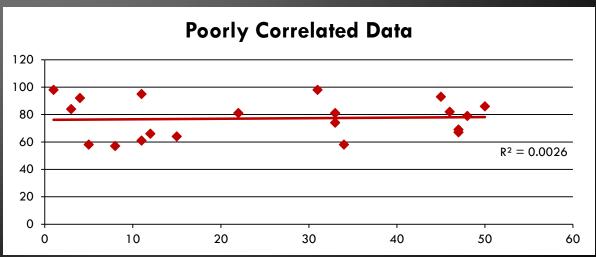
- Identify important statistics for fantasy football
- Develop a method to evaluate projection systems
- Based on rigorous statistical methods
- Compare thousands of projections to the actual data
- End with a score

Correlation

- Measures the linear association of two variables
- Ranges from -1 to 1
- Trend Measurement

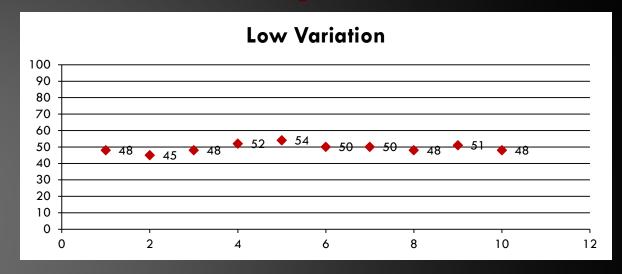
Correlation Examples



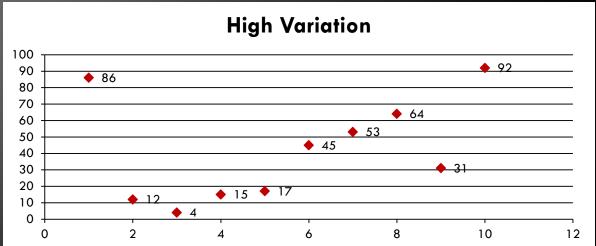


Variation Examples

- Low Variation:
 - 5.84



- High Variation:
 - **886.89**



Rating Flow Chart

Beginning Projections



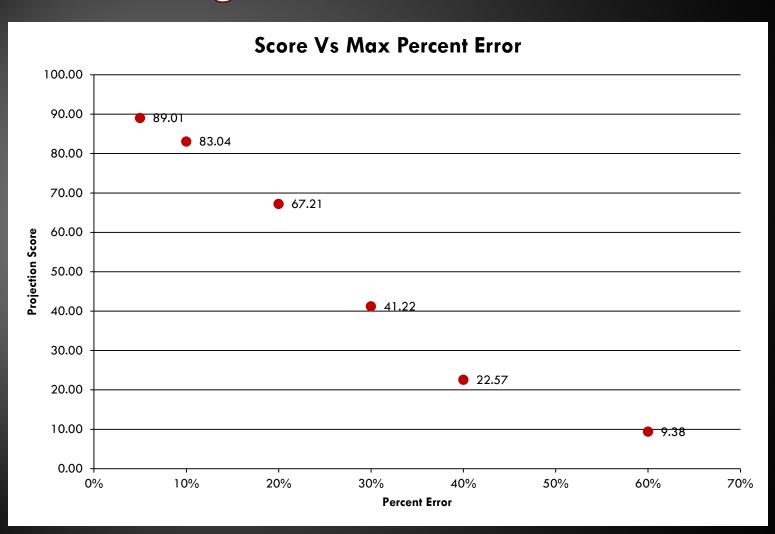
Score Components

- "Accuracy" Component Correlation
 - How close the projection is to the actual data.
- "Variation" Component Scaled Averaged Variance
 - How significantly the projection system would change its projections over time.

Initial Calibration



Progressive Calibration



Final Weight Scheme

Projection		
Score	Weighted Average of Scores*50+50	
	Score	Weight
Post Draft	AVERAGE(B16:R16)	1
Preseason 1	AVERAGE(B17:R17)	1
Preseason 2	AVERAGE(B18:R18)	1
Preseason 3	AVERAGE(B19:R19)	1
Preseason 4	AVERAGE(B20:R20)	1
Variation	AVERAGE(C40:C56)	
Final	AVERAGE(B21,C22,D23,E24,F25,G26,H27,I28,J29,K30,L3	
Accuracy	1,M32,N33,O34,P35,Q36)	1
FA and		
Variation	Variation x Final Accuracy	3

Recommendations

- Use an SQL Database
- Develop a Program to calculate scores
- Explore different weighting
- Use to improve projections

Questions and Comments

- If you have any questions or comments for us please feel free to speak now.
- If future questions arise please feel free to contact us by e-mail at aslmqp13@wpi.edu