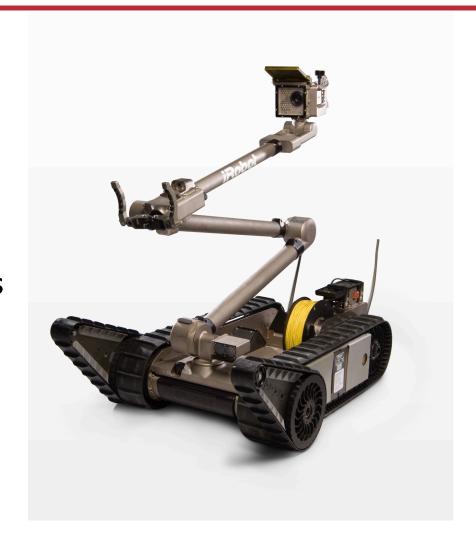


Enabling Semi-Autonomous Manipulation on iRobot's PackBot

Jessica Gwozdz, Alexander Henning, Nicholas Morin, Ransom Mowris

Motivation

- PackBot is the most successful defense and security robot in the world
- Using PackBot's arm and gripper can compromise its operator's safety
- Semi-autonomous
 manipulation reduces
 operator workload

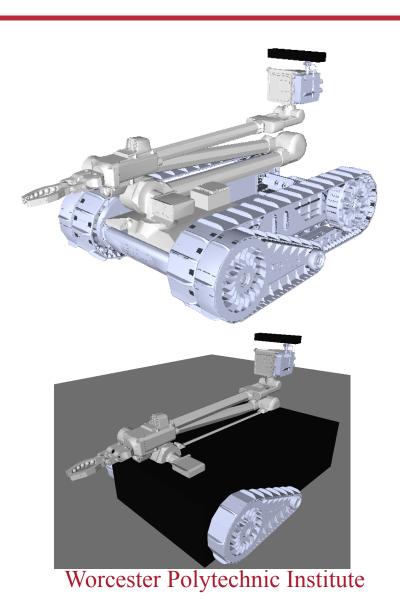


Objectives

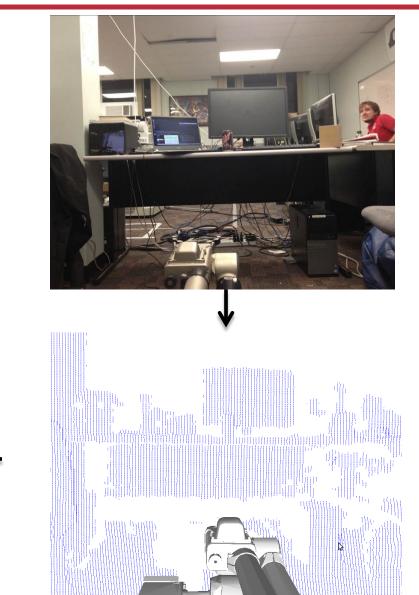
- Simulate PackBot in a motion planner
- Implement trajectory planning and execution
- Use a 3D sensor to recognize obstacles and cylinders
- Enable users to command the robot to grasp recognized objects

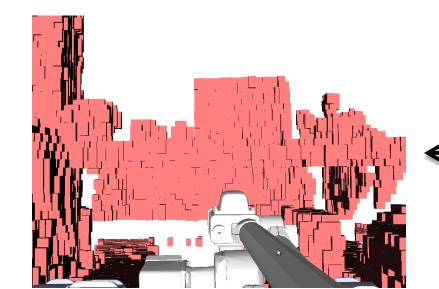
Simulate PackBot

- Converted from SolidWorks to VRML
- Made an OpenRAVE XML file
- Added Xtion Sensor
- Made simplified collision model

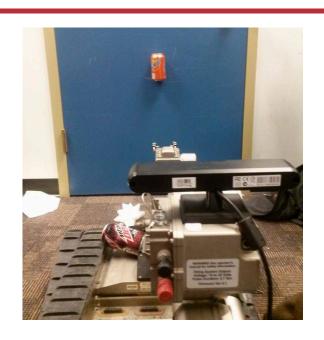


Integrate 3D Sensor



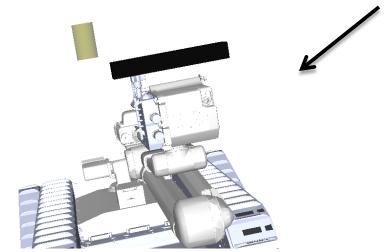


Detect Cylinders



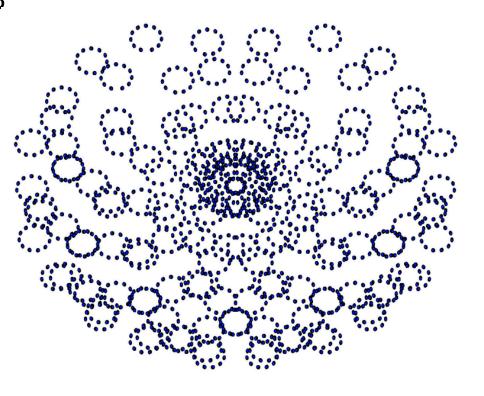






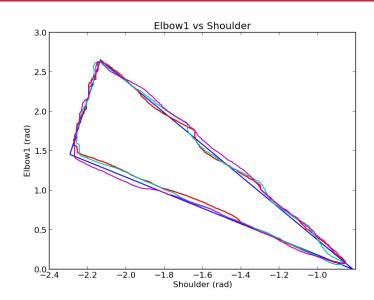
Plan Trajectories

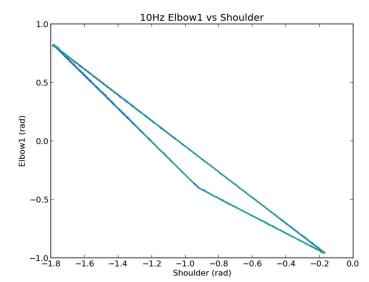
- Pre-generated database of 3 million configurations and poses
- Search the database for the nearest neighbor to the desired end-effector pose
- Run Iterative Jacobian IK solver to get from nearest neighbor to target



Execute Trajectories

- In openRAVE: controller plug-in
- On robot:TrajectoryHandler script
- Simple proportional velocity controller

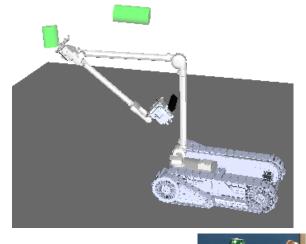




Grasp Cylinders

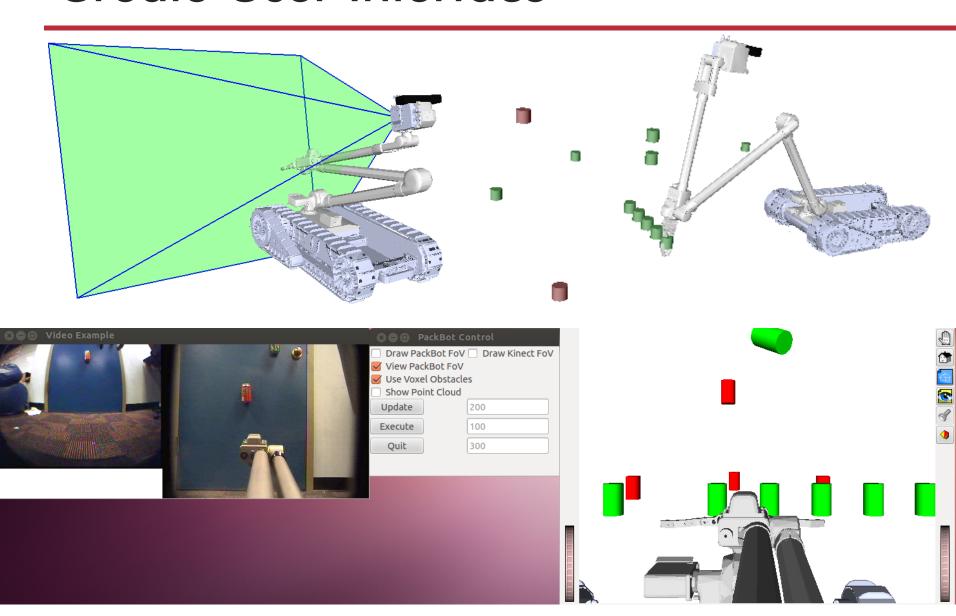
 Uses IK Solver to find poses approaching the target

 Optimizes based on dot product of gripper and target





Create User Interface



Demo

https://www.youtube.com/watch?v=OY8pTidjUU0&feature=youtu.be

Conclusion

- First steps toward semi-autonomous grasping
- Modular, expandable system
- Recommend improving object-recognition, grasp planning, user interface